HIST 3866 History of Comics and Superheroes



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- This course is about the role of comic books in popular culture in American society in the 20^{th} century
- · it is a HISTORY course
- therefore we will begin at the beginning (early 20^{th} century) and make our way slowly to the early 21^{st} century
- · The focus is on how:
 - comic books reflected broad changes in American politics, society, culture.
 - American politics, society, culture may have been affected by comic books
- our goal is to take comic books as a serious and substantive contribution to American pop culture
- although we will focus on comic books as an art form, we will also explore the culture of comic book movies too

What is 'Popular Culture'?



Original: Grant Wood, American Gothic (1930)

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- First, define "culture"
- Franz Boas (1858-1942), considered the founder of modern anthropology:
 - culture is the primary template through which people's worldviews are formed
 - There is an emotional connection

Popular Culture

- Difficult to define popular culture without defining (or accepting/understanding) the difference between:
 - high culture and low culture
- Matthew Arnold (1822-1888), English cultural critic
 - culture = "the best that has been thought and said in the world"
 - British aristocracy = best of culture
 - argued against placing any value on popular (or low) culture



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Popular Culture / 'low culture'

- low culture:
 - "culture by the people for the people"
- Populist, popular, and public
- Rejects tradition, intellectualism
- Examples from the postwar era
 - Examples: 'pop art' of the late 1950s/early 1960s
 - Pop artists sought to depict everyday life using:
 - Brand name commercials
 - · Fast-food items
 - celebrities



Roy Lichtenstein Drowning Girl (1963)

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Andy Warhol Gold Marilyn Monroe (1962)